

**Product Specification**

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# NHD-0220D3Z-FL-GBW-V3

## Serial Liquid Crystal Display Module

|              |                            |
|--------------|----------------------------|
| <b>NHD-</b>  | Newhaven Display           |
| <b>0220-</b> | 2 Lines x 20 Characters    |
| <b>D3Z-</b>  | Model                      |
| <b>F-</b>    | Transflective              |
| <b>L-</b>    | Yellow/Green LED Backlight |
| <b>G-</b>    | STN (+) Gray               |
| <b>B-</b>    | 6:00 Optimal View          |
| <b>W-</b>    | Wide Temperature           |
| <b>V3-</b>   | Firmware Version 3.00      |

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## Additional Resources

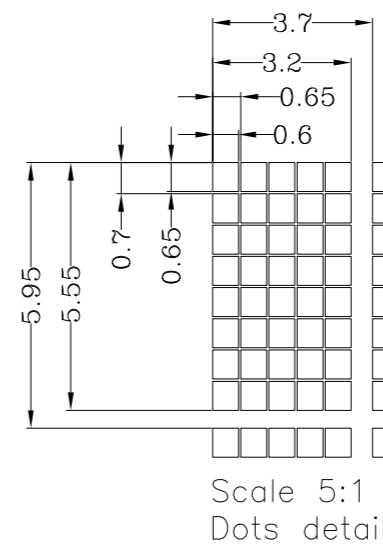
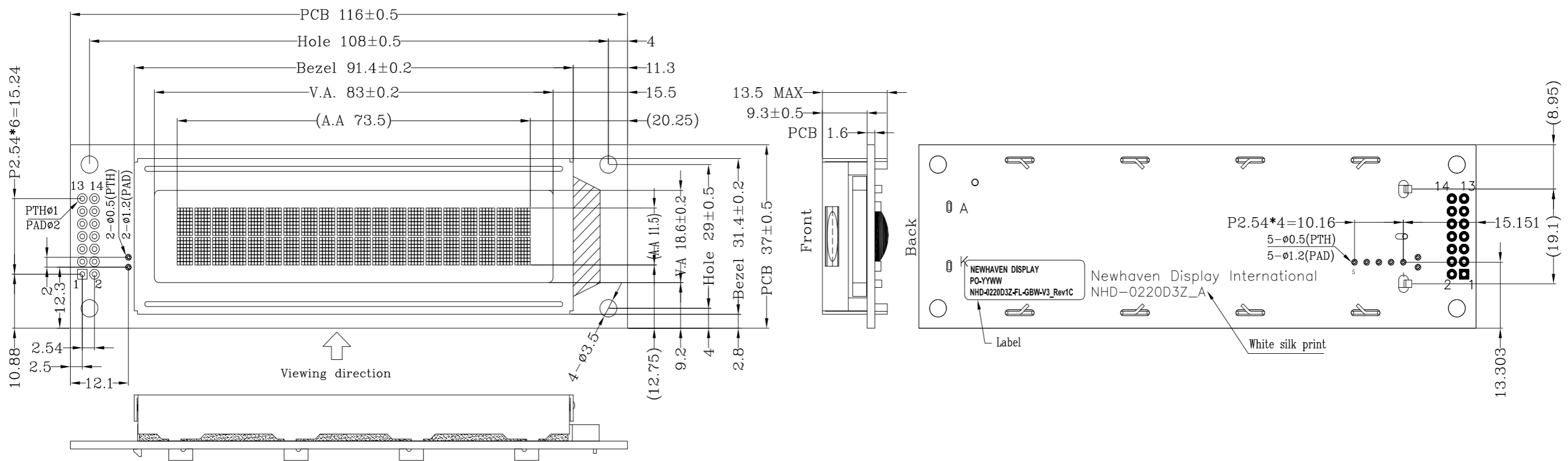
- **Support Forum:** <https://support.newhavendisplay.com/hc/en-us/community/topics>
- **GitHub:** <https://github.com/newhavendisplay>
- **Example Code:** <https://support.newhavendisplay.com/hc/en-us/categories/4409527834135-Example-Code/>
- **Knowledge Center:** [https://www.newhavendisplay.com/knowledge\\_center.html](https://www.newhavendisplay.com/knowledge_center.html)
- **Quality Center:** [https://www.newhavendisplay.com/quality\\_center.html](https://www.newhavendisplay.com/quality_center.html)
- **Precautions for using LCDs/LCMs:** <https://www.newhavendisplay.com/specs/precautions.pdf>
- **Warranty / Terms & Conditions:** <https://www.newhavendisplay.com/terms.html>



## Document Revision History

| Revision | Date       | Description   | Changed By |
|----------|------------|---|------------|
| 0        | 05/14/2012 | Initial Release   | SB         |
| 1        | 07/18/2012 | Mechanical Drawing Updated                                | AK         |
| 2        | 10/01/2012 | Jumper location Added                                     | AK         |
| 3        | 06/01/2016 | Module Redesign   | SB         |
| 4        | 09/11/2018 | Backlight & PCB Redesign                                  | SB         |
| 5        | 06/11/2019 | SPI & Self-Test Information Updated                       | SB         |
| 6        | 09/04/2019 | I <sup>2</sup> C Information, Custom Character note Added | AS         |
| 7        | 01/30/2020 | Glass Panel Updated                                       | SB         |
| 8        | 09/29/2021 | Mechanical Drawing & Quality Information                  | ZP         |
| 9        | 11/11/2021 | Updated Minimum Supply Current                            | ZP         |
| 10       | 07/26/2023 | Date Code Format Updated on Mechanical Drawing            | KL         |

# Mechanical Drawing



| Pin assignment |         |
|----------------|---------|
| NO.            | Symbol  |
| 1              | RX      |
| 2              | VSS     |
| 3              | VDD     |
| 4              | NC      |
| 5              | SPISS   |
| 6              | SDO     |
| 7              | SCK/SCL |
| 8              | SDI/SDA |
| 9              | VSS     |
| 10             | VDD     |
| 11             | NC      |
| 12             | NC      |
| 13             | NC      |
| 14             | NC      |

## Product Description: 2x20 Character LCD

1. Driver IC: PIC16F690
2. Driving Mode: 1/16 Duty, 1/5 Bias
3. Interface: RS232(TTL), SPI, I<sup>2</sup>C
4. Power Requirement: 5.0V LCD
5. Optical Features: STN (+) Gray, Transflective, 6:00 View, Yellow/Green Backlight
6. Recommended Pin Header: 2x7pin 2.54mm pitch

|   |  |                           |
|---|--|---------------------------|
| <b>Standard Tolerance:</b><br>(Unless otherwise specified)<br><br>Linear: ±0.3mm  |  |                           |
|   | Drawing/Part Number:<br><b>NHD-0220D3Z-FL-GBW-V3</b> | Revision:<br><b>1C</b>    |
| <b>Unless otherwise specified:</b><br>• Dimensions are in Millimeters<br>• Third Angle Projection   | Drawn By: K. Lewis                                   | Approved By: K. Lewis     |
|   | Drawn Date: 07/26/2023                               | Approved Date: 07/26/2023 |
| This drawing is solely the property of Newhaven Display International, Inc. The information it contains is not to be disclosed, reproduced or copied in whole or part without written approval from Newhaven Display. |  |                           |

## Pin Description

| Pin No. | Symbol          | External Connection | Function Description                                  |
|---------|-----------------|---------------------|---|
| 1       | RX              | MPU                 | RS-232 (TTL) Serial input port                        |
| 2       | V <sub>SS</sub> | Power Supply        | Ground  |
| 3       | V <sub>DD</sub> | Power Supply        | Supply Voltage for logic (+5.0V)                      |
| 4       | NC              | -                   | No Connect  |
| 5       | SPISS           | MPU                 | SPI Slave Select (NC in I <sup>2</sup> C mode)        |
| 6       | SDO             | NC                  | No Connect  |
| 7       | SCK/SCL         | MPU                 | Serial Clock  |
| 8       | SDI/SDA         | MPU                 | Serial Data In (SPI) / Serial Data (I <sup>2</sup> C) |
| 9       | V <sub>SS</sub> | Power Supply        | Ground  |
| 10      | V <sub>DD</sub> | Power Supply        | Supply Voltage for logic (+5.0V)                      |
| 11      | NC              | -                   | No Connect  |
| 12      | NC              | -                   | No Connect  |
| 13      | NC              | -                   | No Connect  |
| 14      | NC              | -                   | No Connect  |

**Recommended LCD connector:** 2.54mm pitch pins

**Backlight connector:** controlled by command **Mates with:** -

## Jumper Selection

| R1    | R2    | Protocol         | Description      |
|-------|-------|------------------|------------------|
| Short | Short | TEST             | Self-test        |
| Open  | Short | SPI              | 100KHz max clock |
| Short | Open  | I <sup>2</sup> C | 50KHz max clock  |
| Open  | Open  | RS-232           | 5V, TTL signal   |

## Electrical Characteristics

| Item                             | Symbol           | Condition              | Min.                  | Typ. | Max.            | Unit |
|----------------------------------|------------------|------------------------|-----------------------|------|-----------------|------|
| Operating Temperature Range      | T <sub>OP</sub>  | Absolute Max           | -20                   | -    | +70             | °C   |
| Storage Temperature Range        | T <sub>ST</sub>  | Absolute Max           | -30                   | -    | +80             | °C   |
| Supply Voltage                   | V <sub>DD</sub>  | -                      | 4.7                   | 5.0  | 5.5             | V    |
| Supply Current (LCD + Backlight) | I <sub>DD</sub>  | V <sub>DD</sub> = 5.0V | 18                    | 36   | 44              | mA   |
| Supply for LCD (contrast)        | V <sub>LCD</sub> | T <sub>OP</sub> = 25°C | 4.0                   | 4.3  | 4.6             | V    |
| "H" Level input                  | V <sub>IH</sub>  | -                      | 0.7 * V <sub>DD</sub> | -    | V <sub>DD</sub> | V    |
| "L" Level input                  | V <sub>IL</sub>  | -                      | V <sub>SS</sub>       | -    | 0.6             | V    |

## Optical Characteristics

| Item                   |        | Symbol         | Condition              | Min. | Typ. | Max. | Unit |
|------------------------|--------|----------------|------------------------|------|------|------|------|
| Optimal Viewing Angles | Top    | φY+            | CR ≥ 3                 | -    | 15   | -    | °    |
|                        | Bottom | φY-            |                        | -    | 45   | -    | °    |
|                        | Left   | θX-            |                        | -    | 45   | -    | °    |
|                        | Right  | θX+            |                        | -    | 45   | -    | °    |
| Contrast Ratio         |        | CR             | -                      | 3    | 5    | -    | -    |
| Response Time          | Rise   | T <sub>R</sub> | T <sub>OP</sub> = 25°C | -    | 200  | 300  | ms   |
|                        | Fall   | T <sub>F</sub> |                        | -    | 250  | 350  | ms   |

## Controller Information

Built-in PIC16F690 Controller: <https://support.newhavendisplay.com/hc/en-us/articles/4414777456791-PIC-16F690>



## Communication Information

This display uses a built-in PIC16F690 for serial communication.

100mS delay is required upon power-up for the built-in PIC to initialize the display controller.

### I<sup>2</sup>C protocol:

To enter the I<sup>2</sup>C mode, place a jumper on R1.

SDA and SCL have pull-up resistors (10K Ohm) on R7 and R8.

The default I<sup>2</sup>C address is 80 (50 hex) when counting the R/W bit, and 40 (28 hex) if not. The I<sup>2</sup>C address can be changed to any 8-bit value by command function, with the exception that the LSB (least significant bit) must always be '0'. Once the I<sup>2</sup>C address has been changed, it will be saved in the system memory, and it will revert back to the default address if either RS-232 or SPI protocol is selected.

The I<sup>2</sup>C interface can receive data at up to 50KHz clock rate.

### SPI protocol:

To enter the SPI mode, place a jumper on R2.

SPI mode has a normally high idle clock. When Slave Select is LOW, data is sampled on the rising edge of the Clock.

The SPI interface can receive data at up to 100KHz clock rate.

SPI Mode 3

CPOL = 1

CPHA = 1

### RS-232 (TTL) protocol:

To enter the RS-232 mode, both R1 and R2 should be open.

The RS-232 signal must be 5V TTL compatible. Communication format is 8-bit data, 1 Stop bit, no parity, no handshaking. Default BAUD rate is 9600 and is changeable with a command function. Once the BAUD rate has been changed, it will be saved in the system memory, and it will revert to the default address if either I<sup>2</sup>C or SPI protocol is selected.

### Self-Test Mode

To enter self-test mode, both R1 and R2 should be populated with a 0Ω resistor.

In self-test mode the backlight will be turned on and set to high, the contrast will be set to nominal value. Then the display returns the following screens:

Screen 1:

- Newhaven Display

Screen 2:

- Firmware Version 3.0

Screen 3:

- Default baud rate: 9600
- Default I<sup>2</sup>C Slave Address: 0x50

### ASCII Text

To display normal text, just enter its **ASCII** number. A number from **0x00 to 0x07** displays the user defined custom character, **0x20 to 0x7F** displays the standard set of characters, **0xA0 to 0xFD** display characters and symbols that are factory-masked on the ST7066U controller. 0xFE is reserved.



## Table of Commands

| Prefix | Command | Parameter | Description  | Execution time |
|--------|---------|-----------|--|----------------|
| -      | -       | 1 Byte    | Display Character Write (0x00 ~ 0xFF) <sup>1</sup> | 100uS          |
| 0xFE   | 0x41    | None      | Display on   | 100uS          |
| 0xFE   | 0x42    | None      | Display off  | 100uS          |
| 0xFE   | 0x45    | 1 Byte    | Set cursor   | 100uS          |
| 0xFE   | 0x46    | None      | Cursor home  | 1.5mS          |
| 0xFE   | 0x47    | None      | Underline cursor on                                | 1.5mS          |
| 0xFE   | 0x48    | None      | Underline cursor off                               | 1.5mS          |
| 0xFE   | 0x49    | None      | Move cursor left one place                         | 100uS          |
| 0xFE   | 0x4A    | None      | Move cursor right one place                        | 100uS          |
| 0xFE   | 0x4B    | None      | Blinking cursor on                                 | 100uS          |
| 0xFE   | 0x4C    | None      | Blinking cursor off                                | 100uS          |
| 0xFE   | 0x4E    | None      | Backspace  | 100uS          |
| 0xFE   | 0x51    | None      | Clear screen                                       | 1.5mS          |
| 0xFE   | 0x52    | 1 Byte    | Set contrast                                       | 500uS          |
| 0xFE   | 0x53    | 1 Byte    | Set backlight brightness                           | 100uS          |
| 0xFE   | 0x54    | 9 Byte    | Load custom character                              | 200uS          |
| 0xFE   | 0x55    | None      | Move display one place to the left                 | 100uS          |
| 0xFE   | 0x56    | None      | Move display one place to the right                | 100uS          |
| 0xFE   | 0x61    | 1 Byte    | Change RS-232 BAUD rate                            | 3mS            |
| 0xFE   | 0x62    | 1 Byte    | Change I <sup>2</sup> C address                    | 3mS            |
| 0xFE   | 0x70    | None      | Display firmware version number                    | 4mS            |
| 0xFE   | 0x71    | None      | Display RS-232 BAUD rate                           | 10mS           |
| 0xFE   | 0x72    | None      | Display I <sup>2</sup> C address                   | 4mS            |

<sup>1</sup> 'Set Cursor' command must precede 'Display Character Write' command when calling Custom Characters.

### Changing the I<sup>2</sup>C Slave Address

Syntax            hexadecimal    0xFE    0x62    [addr]

| Parameter | Parameter | Length | Description   |
|-----------|-----------|--------|---|
|           | [addr]    | 1 byte | New I <sup>2</sup> C address, 0x00 – 0xFE<br>The LSB is always '0'. |

Description    This command sets the I<sup>2</sup>C address. The address must be an even number (LSB = 0). The address change requires 20 microseconds to take effect; therefore, the subsequent input must have an appropriate delay. The default I<sup>2</sup>C address can be restored if SPI or RS-232 is selected as the communication mode.

Default: 0x50





### Changing BAUD Rate

Syntax hexadecimal 0xFE 0x61 [baud]

| Parameter | Parameter | Length | Description                 |
|-----------|-----------|--------|-----------------------------|
|           | [BAUD]    | 1 byte | New RS-232 BAUD Rate, 1 - 8 |

Description This command sets the RS-232 BAUD rate. The single byte parameter selects the desired BAUD rate as in the table below. The new BAUD rate requires 20 microseconds to take effect; therefore, the subsequent input must have an appropriate delay. The default BAUD rate can be restored if I<sup>2</sup>C or SPI is selected as the communication mode. Illegal parameter input will be discarded.

| Parameter | BAUD   |
|-----------|--------|
| 1         | 300    |
| 2         | 1200   |
| 3         | 2400   |
| 4         | 9600   |
| 5         | 14400  |
| 6         | 19.2K  |
| 7         | 57.6K  |
| 8         | 115.2K |

Default: 9600 BAUD

### Turn On Display

Syntax hexadecimal 0xFE 0x41

| Parameter | Parameter | Length | Description        |
|-----------|-----------|--------|--------------------|
|           | None      | None   | Turn on LCD screen |

Description This command turns on the LCD display screen. The display text is not altered.  
 Default: LCD screen is on

### Turn Off Display

Syntax hexadecimal 0xFE 0x42

| Parameter | Parameter | Length | Description         |
|-----------|-----------|--------|---------------------|
|           | None      | None   | Turn off LCD screen |

Description This command turns off the LCD display screen. The display text is not altered.  
 Default: LCD screen is on

### Set Cursor Position

Syntax hexadecimal 0xFE 0x45 [pos]

| Parameter | Parameter | Length | Description   |
|-----------|-----------|--------|---|
|           | [pos]     | 1 byte | Put cursor at location specified by [pos], 0x00 to 0x67 |

Description This command moves the cursor to a specified location where the next character will be displayed. The typical cursor position for a 2-line 20-character display is show below; a cursor position outside these ranges will not be viewable.

|        | Column 1 | Column 20 |
|--------|----------|-----------|
| Line 1 | 0x00     | 0x13      |
| Line 2 | 0x40     | 0x53      |

Default: After a reset, the cursor is on position 0x00

### Home Cursor

Syntax hexadecimal 0xFE 0x46

| Parameter | Parameter | Length | Description                        |
|-----------|-----------|--------|------------------------------------|
|           | None      | None   | Position cursor at line 1 column 1 |

Description This command moves the cursor to line 1, column 1 of the LCD screen. The display text is not altered.

Default: None

### Turn On Underline Cursor

Syntax hexadecimal 0xFE 0x47

| Parameter | Parameter | Length | Description              |
|-----------|-----------|--------|--------------------------|
|           | None      | None   | Turn on underline cursor |

Description This command turns on the underline cursor.

Default: Underline cursor is off

### Turn Off Underline Cursor

Syntax hexadecimal 0xFE 0x48

| Parameter | Parameter | Length | Description               |
|-----------|-----------|--------|---------------------------|
|           | None      | None   | Turn off underline cursor |

Description This command turns off the underline cursor.

Default: Underline cursor is off

### Move Cursor Left One Space

Syntax hexadecimal 0xFE 0x49

| Parameter | Parameter | Length | Description              |
|-----------|-----------|--------|--------------------------|
|           | None      | None   | Move cursor left 1 space |

Description This command moves the cursor position left 1 space whether the cursor is turned on or not. The displayed character is not altered.  
 Default: None

### Move Cursor Right One Space

Syntax hexadecimal 0xFE 0x4A

| Parameter | Parameter | Length | Description               |
|-----------|-----------|--------|---------------------------|
|           | None      | None   | Move cursor right 1 space |

Description This command moves the cursor position left 1 space whether the cursor is turned on or not. The displayed character is not altered.  
 Default: None

### Turn On Blinking Cursor

Syntax hexadecimal 0xFE 0x4B

| Parameter | Parameter | Length | Description                 |
|-----------|-----------|--------|-----------------------------|
|           | None      | None   | Turn on the blinking cursor |

Description This command turns on the blinking cursor.  
 Default: The blinking cursor is off

### Turn Off Blinking Cursor

Syntax hexadecimal 0xFE 0x4C

| Parameter | Parameter | Length | Description                  |
|-----------|-----------|--------|------------------------------|
|           | None      | None   | Turn off the blinking cursor |

Description This command turns off the blinking cursor.  
 Default: The blinking cursor is off

### Back Space

Syntax hexadecimal 0xFE 0x4E

| Parameter | Parameter | Length | Description  |
|-----------|-----------|--------|--|
|           | None      | None   | Move cursor back one space, delete last character. |

Description This command is destructive backspace. The cursor is moved back one space and the character on the cursor is deleted.  
 Default: None

### Clear Screen

Syntax hexadecimal 0xFE 0x51

| Parameter | Parameter | Length | Description                                   |
|-----------|-----------|--------|---|
|           | None      | None   | Clear LCD and move cursor to line 1 column 1. |

Description This command clears the entire display and place the cursor at line 1 column 1.  
 Default: None

### Set Display Contrast

Syntax hexadecimal 0xFE 0x52 [contrast]

| Parameter  | Parameter | Length | Description                                      |
|------------|-----------|--------|--|
| [contrast] | 1 byte    |        | Set the display contrast, value between 1 and 50 |

Description This command sets the display contrast. The contrast setting can be between 1 and 50, where 50 is the highest contrast.  
 Default: 40

### Set Backlight Brightness

Syntax hexadecimal 0xFE 0x53 [brightness]

| Parameter    | Parameter | Length | Description   |
|--------------|-----------|--------|---|
| [brightness] | 1 byte    |        | Set the backlight brightness level, value between 1 and 8 |

Description This command sets the backlight brightness level. Default: 8.  
 1 = Backlight OFF & 8 = Backlight ON (100%)

### Load Custom Characters

Syntax hexadecimal 0xFE 0x54 [addr] [d0 ...d7]

| Parameter | Parameter | Length | Description                      |
|-----------|-----------|--------|----------------------------------|
| [addr]    | 1 byte    |        | Custom character address, 0 – 7  |
| [D0...D7] | 8 bytes   |        | Custom character pattern bit map |

Description There is space for eight user-defined custom characters. This command loads the custom character into one of the eight locations. The custom character pattern is bit mapped into



8 data bytes. The bit map for Spanish character ‘¿’ is shown in table below.

| Bit    | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex  |
|--------|---|---|---|---|---|---|---|---|------|
| Byte 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0x04 |
| Byte 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 |
| Byte 3 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0x04 |
| Byte 4 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0x08 |
| Byte 5 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0x10 |
| Byte 6 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0x11 |
| Byte 7 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0x0E |
| Byte 8 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 |

Default: None

Note In order to display the custom character, user would first need to call ‘**Set Cursor Position**’ command, then followed by the address of the custom character (0 to 8).

### Shift Display to the Left

Syntax hexadecimal 0xFE 0x55

| Parameter | Parameter | Length | Description                               |
|-----------|-----------|--------|---|
| None      | None      |        | Shift the LCD screen to the left 1 space. |

Description This command shifts the display to the left 1 space. The cursor position also moves with the display, and the display data is not altered.

Default: None

### Shift Display to the Right

Syntax hexadecimal 0xFE 0x56

| Parameter | Parameter | Length | Description                                |
|-----------|-----------|--------|--|
| None      | None      |        | Shift the LCD screen to the right 1 space. |

Description This command shifts the display to the right 1 space. The cursor position also moves with the display, and the display data is not altered.

Default: None

### Display Firmware Version Number

Syntax hexadecimal 0xFE 0x70

| Parameter | Parameter | Length | Description                          |
|-----------|-----------|--------|--------------------------------------|
| None      | None      |        | Display the firmware version number. |

Description This command displays the firmware version.

Default: None



### Display RS-232 Baud Rate

Syntax hexadecimal 0xFE 0x71

| Parameter | Parameter | Length | Description       |
|-----------|-----------|--------|-------------------|
| None      | None      |        | Display Baud Rate |

Description This command displays the RS-232 BAUD rate.  
 Default: None

### Display I<sup>2</sup>C Address

Syntax hexadecimal 0xFE 0x72

| Parameter | Parameter | Length | Description                      |
|-----------|-----------|--------|----------------------------------|
| None      | None      |        | Display I <sup>2</sup> C Address |

Description This command displays the current I<sup>2</sup>C slave address.  
 Default: None

## Example Initialization Program

See program code at [http://www.newhavendisplay.com/app\\_notes/Serial\\_LCD.txt](http://www.newhavendisplay.com/app_notes/Serial_LCD.txt)

## Built-in Font Table

| b7-b4<br>b3-b0 | 0000             | 0001 | 0010 | 0011 | 0100 | 0101 | 0110 | 0111 | 1000 | 1001 | 1010 | 1011 | 1100 | 1101 | 1110 | 1111 |
|----------------|------------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| 0000           | CG<br>RAM<br>(1) |      |      | 0    | 1    | 2    | 3    | 4    |      |      |      | 5    | 6    | 7    | 8    | 9    |
| 0001           | (2)              |      | !    | 1    | A    | Q    | a    | q    |      |      | .    | 7    | +    | G    | â    | g    |
| 0010           | (3)              |      | "    | 2    | B    | R    | b    | r    |      |      | 7    | 4    | 9    | ×    | P    | 0    |
| 0011           | (4)              |      | #    | 3    | C    | S    | c    | s    |      |      | J    | U    | T    | E    | S    | ∞    |
| 0100           | (5)              |      | \$   | 4    | D    | T    | d    | t    |      |      | \    | I    | K    | P    | W    | 0    |
| 0101           | (6)              |      | %    | 5    | E    | U    | e    | u    |      |      | *    | +    | +    | 1    | 0    | 0    |
| 0110           | (7)              |      | &    | 6    | F    | V    | f    | v    |      |      | 9    | 0    | =    | 0    | P    | Σ    |
| 0111           | (8)              |      | '    | 7    | G    | W    | g    | w    |      |      | 7    | +    | ×    | 7    | g    | n    |
| 1000           | (1)              |      | (    | 8    | H    | X    | h    | x    |      |      | 4    | 0    | *    | U    | J    | ×    |
| 1001           | (2)              |      | )    | 9    | I    | Y    | i    | y    |      |      | 0    | 7    | J    | U    | 7    | Y    |
| 1010           | (3)              |      | *    | :    | J    | Z    | j    | z    |      |      | ±    | 0    | ∩    | ∪    | J    | 7    |
| 1011           | (4)              |      | +    | ;    | K    | L    | k    | l    |      |      | *    | 7    | E    | 0    | ×    | 7    |
| 1100           | (5)              |      | ,    | <    | L    | ≠    | l    | l    |      |      | +    | 0    | 7    | 7    | 0    | n    |
| 1101           | (6)              |      | -    | =    | M    | I    | m    | 7    |      |      | ±    | ×    | >    | ∪    | ±    | ÷    |
| 1110           | (7)              |      | .    | >    | N    | ^    | n    | →    |      |      | 0    | E    | +    | °    | n    |      |
| 1111           | (8)              |      | /    | ?    | 0    | _    | o    | ←    |      |      | 0    | U    | 7    | °    | 0    | ■    |

## Quality Information

| Test Item                             | Content of Test   | Test Condition  | Note |
|---------------------------------------|---|---|------|
| High Temperature storage              | Endurance test applying the high storage temperature for a long time.   | +80°C , 96hrs   | 2    |
| Low Temperature storage               | Endurance test applying the low storage temperature for a long time.  | -30°C , 96hrs   | 1,2  |
| High Temperature Operation            | Endurance test applying the electric stress (voltage & current) and the high thermal stress for a long time.                    | +70°C, 96hrs  | 2    |
| Low Temperature Operation             | Endurance test applying the electric stress (voltage & current) and the low thermal stress for a long time.                     | -20°C , 96hrs   | 1,2  |
| High Temperature / Humidity Operation | Endurance test applying the electric stress (voltage & current) and the high thermal with high humidity stress for a long time. | +50°C , 90% RH , 96hrs  | 1,2  |
| Thermal Shock resistance              | Endurance test applying the electric stress (voltage & current) during a cycle of low and high thermal stress.                  | 0°C,30min -> +25°C,5min -> +50°C,30min = 1 cycle<br>10 cycles                       |      |
| Vibration test                        | Endurance test applying vibration to simulate transportation and use.   | 10-55Hz , 15mm amplitude.<br>60 sec in each of 3 directions X,Y,Z<br>For 15 minutes | 3    |
| Static electricity test               | Endurance test applying electric static discharge.  | VS=800V, RS=1.5kΩ, CS=100pF<br>One time   |      |

**Note 1:** No condensation to be observed.

**Note 2:** Conducted after 4 hours of storage at 25°C, 0%RH.

**Note 3:** Test performed on product itself, not inside a container.